

Lagrangian Relaxation of Magnetic Fields

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Force-Free Magnetic Fields

Solar corona: low plasma beta and magnetic resistivity

Force-free magnetic fields



Minimum energy state

$$(\nabla \times \mathbf{B}) \times \mathbf{B} = 0 \iff \nabla \times \mathbf{B} = \alpha \mathbf{B}$$

 $\mathbf{B} \cdot \nabla \alpha = 0$ Beltrami field

Problem: Find a force-free state for a magnetic field with given topology.





Here: Numerical method for finding such states.

Ideal Field Relaxation

Ideal induction eq.: $\frac{\partial \mathbf{B}}{\partial t} - \nabla \times (\mathbf{u} \times \mathbf{B}) = \mathbf{0}$ Frozen in magnetic field.

(Batchelor, 1950)

But: Numerical diffusion in finite difference Eulerian codes.

Solution: Lagrangian description of moving fluid particles:

 $\mathbf{x}(\mathbf{X},0) = \mathbf{X}$







Ideal Field RelaxationField evolution:
$$B_i(\mathbf{X}, t) = \frac{1}{\Delta} \sum_{j=1}^{3} \frac{\partial x_i}{\partial X_j} B_j(\mathbf{X}, 0)$$
 $\Delta = \det\left(\frac{\partial x_i}{\partial X_j}\right)$

Preserves topology and divergence-freeness.

Grid evolution:
$$\frac{\partial \mathbf{x}(\mathbf{X}, t)}{\partial t} = \mathbf{u}(\mathbf{x}(\mathbf{X}, t), t)$$

Magneto-frictional term: $\mathbf{u} = \gamma \mathbf{J} \times \mathbf{B}$ $\mathbf{J} = \nabla \times \mathbf{B}$

$$rac{\mathrm{d}E_{\mathrm{M}}}{\mathrm{d}t} < 0$$

(Craig and Sneyd 1986)

Numerical Curl Operator

Compute $\mathbf{J} = \nabla \times \mathbf{B}$ on a distorted grid:

$$\begin{split} \frac{\partial B_i}{\partial x_j} &= X_{\alpha,j} (x_{i,\alpha\beta} B^0_\beta \Delta^{-1} + x_{i,\beta} B^0_{\beta,\alpha} \Delta^{-1} - x_{i,\beta} B^0_\beta \Delta^{-2} \Delta_{,\alpha}) \\ B^0_i &= B_i(0) \end{split}$$
 (Craig and Sneyd 1986)

Multiplication of several terms leads to high numerical errors.



Current not divergence free: $\nabla \cdot \mathbf{J} \neq 0$



Only reaching a certain force-freeness. (Pontin et al. 2009)

Mimetic Numerical Operators

$$I = \int_{U} \mathbf{J} \cdot \mathbf{n} \, \mathrm{d}S = \oint_{C} \mathbf{B} \cdot \mathrm{d}\mathbf{r}$$

Discretized:
$$I \approx \mathbf{J}(\mathbf{X}_{ijk}) \cdot \mathbf{n}A = \sum_{r=1}^{4} \mathbf{B}_{r} \cdot \mathrm{d}\mathbf{x}_{r}$$

$$\mathbf{J}(\mathbf{X}_{U}) \approx \mathbf{J}(\mathbf{X}_{ijk}), \quad \mathbf{X}_{U} \in U$$

3 planes will give 3 l.i. normal vectors:
$$I^{p} = \mathbf{J}(\mathbf{X}_{ijk}) \cdot \mathbf{n}^{p} = \sum_{r=1}^{4} \mathbf{B}_{r}^{p} \cdot \mathrm{d}\mathbf{x}_{r} / A^{p}$$

Inversion yields J with $\nabla \cdot \mathbf{J} = 0.$ (Hyman, Shashkov 1997)

Simulations

- GPU code GLEMuR (Gpubased Lagrangian mimEtic Magnetic Relaxation)
- line tied boundaries
- mimetic vs. classic

(Candelaresi et al. 2014)





Nvidia Tesla K40

we know: $\lim_{t \to \infty} \mathbf{B}(t)$ $\lim_{t \to \infty} \mathbf{x}(t)$ we know: $\lim_{t \to \infty} \mathbf{B}(t)$ IBI

1.316

-1.3

-1.2

-1.1

Quality Parameters

Deviation from the expected relaxed state:

$$\sigma_{\mathbf{x}} = \sqrt{\frac{1}{N} \sum_{ijk} (\mathbf{x}(\mathbf{X}_{ijk}) - \mathbf{x}_{relax}(\mathbf{X}_{ijk}))^2}$$
$$\sigma_{\mathbf{B}} = \sqrt{\frac{1}{N} \sum_{ijk} (\mathbf{B}(\mathbf{X}_{ijk}) - \mathbf{B}_{relax}(\mathbf{X}_{ijk}))^2}$$

Free magnetic energy:

$$E_{\rm M}^{\rm free} = E_{\rm M} - E_{\rm M}^{\rm bkg}$$
$$E_{\rm M} = \int_V \mathbf{B}^2/2 \, \mathrm{d}V \quad \mathbf{B}^{\rm bkg} = B_0 \hat{e}_z$$

Quality Parameters

For a force-free field: $\nabla \times \mathbf{B} = \alpha \mathbf{B}$

$$\mathbf{B} \cdot \nabla \alpha = 0$$

Force-free parameter does not change along field lines. Measure the change of $\alpha^* = \frac{\mathbf{J} \cdot \mathbf{B}}{\mathbf{B}^2}$ along field lines: $\epsilon^* = \max_{i,j} \left(a_r \frac{\alpha^* (\mathbf{X}_i) - \alpha^* (\mathbf{X}_j)}{|\mathbf{X}_i - \mathbf{X}_j|} \right); \quad \mathbf{X}_i, \mathbf{X}_j \in s_{\alpha}$

Particular field line: $s_{\alpha} = \{(0, 0, Z) : Z \in [-L_z/2, L_z/2]\}$

Field Relaxation

Magnetic streamlines:



Grid distortion at mid-plane:



movie

Relaxation Quality



Closer to the analytical solution by 3 orders of magnitude.

Relaxation Quality



Closer to force-free state by 5 orders of magnitude.

Performance Gain

	mimetic vs. classic
floating point operations	1/2
computation time (gross)	1/2
previous code*	x100

*serial code using classical finite differences and an implicit solver (Craig and Sneyd 1986)

Limitations



red: convex blue: concave

For concave cells the method becomes unstable. **But**: results before crash better than classic method.

Conclusions

- Lagrangian numerical scheme for ideal evolution.
- Preserving field line topology.
- Mimetic methods more capable of producing force-free fields.
- GLEMuR code running on GPUs.
- Performance gain of x2 compared to classical approach.